

**BRANFORD BOARD OF EDUCATION  
PERSONNEL & FINANCE COMMITTEE MEETING**

**WEDNESDAY**

**7:00 PM**

**May 10, 2023**

**Walsh Intermediate School Cafeteria**

**185 Damascus Road**

**Branford, CT 06405**

**[Chair: Meaghan DeLucia; Ellen Michaels, Dr. Tim Raynor and Laura Troidle]**

**To locate meeting agendas and to access and listen to this meeting please go to  
[www.branfordschools.org](http://www.branfordschools.org)**

**Branford Public Schools Mission and Vision Statement**

Nurturing students and citizens who develop a deep commitment to learning today and leading tomorrow is the central goal of Branford Public Schools.

**A G E N D A**

- I. Call to Order**
- II. Public Comment**
- III. Approval of Minutes**
- IV. Discussion/Update Items**
  - A. FY 24 Operating & Capital Budget**
  - B. 2022/2023 Monthly Expenditures**
  - C. 2022/2023 Special Education Tuition & Transportation Monthly Expenditures**
  - D. Personnel Report**
- V. Adjourn**

**TO PARTICIPATE IN PUBLIC COMMENTS REMOTELY PLEASE CALL:**

**(646) 558-8656**

**Meeting ID: 815 6405 4671    Passcode: 812124**

*When participating by telephone please mute your phone when joining the meeting and unmute your phone when you are ready to speak. This can be done by pressing \*6 on your phone's keypad.*

**Rules Governing Public Comments:**

- Three minutes will be allotted to each speaker. The Board may modify this limitation at the beginning of a meeting if the number of persons wishing to speak makes it advisable to do so. (Board Bylaw 9325)**
- Conduct intended primarily to be disruptive or verbally abusive shall not be permitted at the Board of Education meeting. Any speaker who engages in such conduct will be warned and allowed to correct such conduct. If the speaker continues to engage in the disruptive conduct such will be grounds for termination of the speaker's privilege to participate in public comment and may be deemed grounds for removal from the meeting site.**
- All speakers must identify themselves by name and address.**